



BASKETBALL TASMANIA
TASMANIAN JUNIOR BASKETBALL LEAGUE
COMPETITION BY LAWS & PLAYING CONDITIONS 2026

Version 1.2 Updated – November 2025

Including:

BASKETBALL TASMANIA – STATE CHAMPIONSHIPS
2026

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TASMANIAN JUNIOR BASKETBALL LEAGUE

2026 Competition By-Laws and Playing Conditions

SECTION I – BY-LAWS

1. DEFINITIONS

- “BA” means Basketball Australia.
- “BTAS” means Basketball Tasmania.
- “RCBLC” means Regional Council By-Laws Committee.
- “BTAS Competition Management Platform” means the online system currently being used to manage registrations and fixturing. At the time of publishing this is PlayHQ.
- “CAM” means Constituent Association Member; the term used for Basketball Associations based in the Tasmania.
- “FDP” means Future Development Program, a Basketball Tasmania program that develops players eligible for Under 14s and below
- “SDP” means State Development Program, a Basketball Tasmania program that develops players eligible for Under 16s and above, for the purpose of representing Tasmania at National Championships
- “Core-6” means the nominated best six players per team, for the purpose of preventing the best players in Championship division, playing in Shield competitions
- “Championship” is the term used to define the first division of TJBL competition
- “Shield” is the term used for defining the second division of TJBL competition, and may or may not be included each year, depending on team nominations.
- “Permit” means the ability for a player to play at a different CAM temporarily, only if their existing CAM is unable to field a team for that players age group, and only within the TJBL competition. Permits can only be granted in exceptional circumstances. Refer to the BTAS Clearance & Permit policy for further clarification.
- “Clearance” is the definition for a player seeking to play, permanently, at a different CAM.
- “Clearance and Permit deadline” means the deadline for players to submit their clearance and permit requests.
- “Representative Competitions” defined as Representative include the Tasmanian Junior Basketball League (TJBL), Tasmanian Senior Basketball League (TSBL) TSBL Under 22, North

West Basketball Union Senior Coastal Competition (NWBU), North West Basketball Union Under 22 Coastal Roster (NWBU U22),

- “Higher Level Commitments” means any of the following;
 - Australian U14 Club Championships
 - Australian U16, U18, U20 Championships and Australian 3x3 Championships, starting at a time 4 days prior to the commencement of the tournament
 - Australian Schools Championships (Championship Division only)
 - Australian U17, U19, University or Senior team requirements, including matches or training camps.
 - NBL1 Competition matches

2. CONDITION OF ENTRY

- 2.1 BTAS representative competitions are open for entry by all BTAS Affiliated Associations and where applicable, are nominated to relevant divisions following a qualifying/grading competition.
- 2.2 All Associations must be affiliated and financial members of BTAS.
- 2.3 All Associations participating in BTAS representative competitions must abide by the rules and regulations as set by BTAS.
- 2.4 All players must be registered with their Association and their details submitted to BTAS in the prescribed method.
- 2.5 All Coaches, Team Managers and Officials must be registered with their Association, be registered on BTAS Competition Management Platform to the relevant team and possess a valid Working with Children/Working with Vulnerable People Check that will be current for the duration of the competition.
- 2.6.1 All teams participating in BTAS Representative Competitions shall adhere to the BTAS Competition By-Laws. All players, coaches, team managers, parents, referees, technical officials, team officials and spectators must abide by the BTAS Codes of Conduct, which include:
 - 1. Code of Conduct – Parent/Guardians
 - 2. Code of Conduct – Players
 - 3. Code of Conduct – Referees and Technical Officials
 - 4. Code of Conduct – Spectators
 - 5. Code of Conduct – Team Officials
 - 6. Behavioural Tech Foul Policy

3. CAM ADMINISTRATION PORTAL

- 3.1 The BTAS CAM Administration Portal can be accessed via the following link:
[Basketball Tasmania - CAM Admin Portal](#)
- 3.2 CAMs can submit the following documents through the CAM Administration Portal:
 - Game Reschedule Request

4. MATCH DAY TEAM DUTIES

- 4.1 Each team is required to provide two individuals to fulfil the positions of score table officials for each match in which they play. Failure to provide appropriate individuals to fulfill these positions will result in the deduction of one premiership point per offending person. It is the responsibility of the Match Manager to make an assessment if the conditions are not met and to apply the penalty as appropriate.
- 4.2 The individual with the highest accreditation (or most experience) will assume the position of bench chair. Bench Chair must have some knowledge of all positions.
- 4.3 Team A listed on the Electronic Scoring Device will perform Shot Clock and Electronic Scoring Device, Team B listed on the Electronic Scoring Device will perform Game Clock and Bench Chair. Subject to 4.2, this may require a change of positions. Teams are not permitted for both score table officials to take on Electronic Scoring Device and Game Clock. i.e. teams are not permitted to occupy two scoring positions

5. PLAYER CONDITIONS & REGISTRATION

- 5.1 Players may only participate with one team per age group, per division. Players not listed as Championship Core-6 may participate in both Championship and Shield divisions as required and where the schedule permits.
- 5.2 Players may participate in competitions for older age groups; however, they are restricted to competitions one age group older than their own. Players may only participate with one team in that division for the duration of that season. I.e., once a player has played for a team in a higher age group, they are prohibited from playing for other teams in that same division. Core-6 player can play up an age group in either Shield or Championship division but can only play for one team.
- 5.3 Players may be granted an exemption to participate in competitions more than one age group higher by submitting an exemption to the Regional Council By-Laws Committee (RCBLC) care of competitions@basketballtas.com.au. This request must come from an authorised club representative.
- 5.4 Before the regular season commences, Championship teams must nominate their best Six players (Core-6) who will be restricted to playing explicitly in Championship division. Championship players not listed as Core-6 will be permitted to also play Shield division (where schedule permits). Core-6 nominations must be received 14 days prior to the commencement of Round 1 and can be submitted via the Game Day Portal.
- 5.5 Applications for Clearances and/or Permits must be made prior to the Clearance and Permit Deadline. Clearances and permit deadline will close 14 days prior to the first round of each roster (TSBL, NWBU, TJBL, U22). No Clearances or Permits will be granted after this deadline.
- 5.6 Clearances and permits apply to any player previously registered to play for any CAM in any representative competition.
- 5.6.1 A Clearance is not required by a player, having been a Playing Member of a CAM or a Professional League Club, provided that the player has not participated for a period of twelve (12) consecutive months following their last recorded match in a representative

competition. A player who has a financial debt, has failed to return property, or is contracted may have their registration refused until these matters are resolved.

- 5.7 Each team is permitted a **maximum of two (2) players** who have transferred by clearance or permit from a different CAM, after playing in a representative competition the previous season. This applies to all age groups within the TJBL representative competitions and State Championships.

- 5.7.1 Of the permitted transferred players, each team may have a **maximum of one (1) player** who is, has been, or will be participating in the current BTAS State Program cycle (FDP or SDP) as of round 1 of the corresponding season. i.e. A player who is, has been, or will be involved in the 2025/26 FDP or SDP cycle will count toward the 2026 clearance limit for the 2026 TJBL season.

For clarity, this rule applies only to players in the Future Development Program (FDP) or the State Development Program (SDP). It does not apply to players in the Emerging Program.

- 5.7.2 A CAM is permitted a maximum total of 10 player clearances from other CAMs.
- 5.8 Any player wishing to play for a different CAM to their current registered CAM is required to submit a clearance form. All Player Clearance and Player Permit requests must be submitted using the following links:

[Basketball Tasmania - Intrastate Player Clearance Form](#)

[Basketball Tasmania - Intrastate Player Permit Form](#)

All Player Clearance and Player Permit requests for the TJBL Competition are performed as per the BTAS Clearance and Permit Policy.

Clearances and permit deadline will close 14 days prior to the first round of each roster (TSBL, NWBU, TJBL, U22).

- 5.9 Where two or more teams from the one association are competing in the same division, players are restricted to participating in one of those teams only, for the duration of the season, including finals.
- 5.10 Players may only participate in senior representative basketball (NWBU, TSBL) with the same CAM that they represent in junior representative basketball (TJBL).
- 5.11 Players are prohibited from participating in the TJBL with multiple CAMs.
- 5.12 Players are not allowed to be added to team after half time break, player needs to be physically present whenever added to the iPad. Must be added by Match Manager.
- 5.13 Players are limited to a maximum of two games per calendar week (Monday–Sunday) across all representative competitions. Finals and State Championships are excluded from this restriction.

For example, within a single calendar week, a player may:

- Play one game for a TJBL team and one game for a senior team, or
- Play two games in different TJBL divisions, subject to all other relevant bylaws.

- Play two games in different senior divisions, subject to all other relevant bylaws.

This rule applies to all Basketball Tasmania competitions.

In rounds where double-headers occur or reschedule, a player may participate in up to three games, however the third game must be for the same team the player has already represented earlier in that same week.

If a player is found to breach this bylaw, every additional match that is played above the allowable games in that week will be forfeited.

6. AGE QUALIFICATION

- 6.1 A player's age is determined by the date of birth listed on the individual's birth certificate. Special exemptions may be made under exceptional circumstances. This request must come from an authorised club representative. Suitable applications will be assessed by the RCBLC care of competitions@basketballtas.com.au.
- 6.2 A player's age group is determined by the age of the player on 31st December in the year of that season.
- U12: 9, 10 & 11 y.o
 - U14: 12 & 13 y.o
 - U16: 14 & 15 y.o
 - U18: 16 & 17 y.o

These age group determinations are also applicable to each of the TJBL Competition, and State Championships.

7. COMPETITION GRADING (when required)

- 7.1 All teams requested to attend TJBL Grading tournament must participate in the TJBL Grading Tournament. The TJBL Grading Tournament is used only to grade TJBL teams for the upcoming season. No wins/losses or points acquired during the TJBL Grading Tournament will carry over to the TJBL season.
- 7.2 The TJBL Grading Tournament will be conducted in adherence with the BTAS Representative Competition By-Laws.
- 7.3 Where exceptional circumstances prevent the TJBL Grading Tournament from being held, BTAS will conduct a manual grading to allocate TJBL teams to their relevant divisions. This will be done in collaboration with the Regional Council to achieve the best and most accurate grading results as possible.
- 7.4 If an age group has less teams than 11, BTAS reserve the right to adjust teams in each division to ensure a competitive competition for all participants. This will be done in collaboration with the Regional Council to achieve the best and most accurate grading results as possible.

8. FINALS QUALIFICATION

- 8.1 Throughout the TJBL Regular Season, teams will be awarded premiership points based on the results of their games. Points will be allocated as per the table below.

Match Result	Points Awarded
Win, Forfeit or Disqualification Win	3
Draw	Not possible (in the event of a game cancellation, split points will be awarded to both teams. Refer Section 9.3).
Loss	1
Forfeit or disqualification loss	0
Bye	0

- 8.2 The format of the competition ladder is according to FIBA Rules. Teams are ranked in order of premiership points. If the fixture results in teams playing an uneven number of games each, then ladder rankings will be based on points average. If two or more teams have equal premiership points, the following criteria (in order) will be used to determine the final placings:

- a) Win-Loss comparison from head-to-head games.
- b) Points for-and-against comparison from head-to-head games.

- 8.3 The TJBL Finals Series will be played between the top 4 teams in each division at the conclusion of the TJBL Regular Season.

- 8.4 The TJBL Finals Series format:

Week 1: qualifying (QF1: 1 vs 2; QF2: 3 vs 4)

Week 2: Preliminary Final (PF1 loser QF1 vs winner QF2)

Week 3: Grand Final (Winner QF1 vs Winner PF1)

- 8.5 Players must play a minimum of 50% + 1 game to be eligible to participate in the TJBL Finals Series. The BTAS Competition Management Platform is the final determination of games played. *For clarity – see table below.*

Total Games in Roster	Finals Qualification matches
10	6
11	6
12	7
13	7
14	8
15	8
16	9
17	9
18	10

- 8.6 Players who participate in both Shield and Championship divisions in the same age group will automatically qualify for Championship division if they qualify for Shield division. There is no requirement for Shield players to have played any Championship matches to qualify to play Championship finals.
- 8.7 Applications to allow players who could not qualify for the TJBL Finals Series to receive exemptions to participate will only be granted on the following grounds:
- Injury (medical certificate required)
 - Illness (medical certificate required)
 - Extenuating circumstances (assessed by RCBLC)
 - Higher Level Commitments

A list of qualified players will be provided to CAMs at the conclusion of the final round of regular competition. CAMs can then submit finals exemption requests, if required, via the following link:

[2026 TJBL Finals Eligibility Exemption Form](#)

9. GAME RESCHEDULE REQUESTS

- 9.1 Game reschedule requests may only be considered under exceptional circumstances. The non-availability of State/SDP/FDP player/s does **NOT constitute exceptional circumstances**.
- 9.2 Teams may submit a request for a Game Reschedule whereby circumstances exist that may significantly impact a teams' ability to participate.
- 9.3 The submission of the request constitutes the collective consent of those individuals involved to be bound by the requested changes.
- 9.4 Whilst every request will be considered by the RCBLC, the RCBLC does not guarantee that every request will be approved. Every request will be discussed with opposing CAMs to ensure any rescheduled match is fair and equitable for all teams involved. The RCBLC reserve the right to make the final decision on any match rescheduling.
- 9.5 Requests will only be accepted from an authorised club representative. Submissions from any other party involved with the team will not be accepted.
- 9.6 Requests using the below link must be received at least 7 days prior to the game in question commencing.

[Reschedule Request](#)

- 9.7 Reschedule games must be completed within 14 days of original game date. If clubs are not able to agree on a date for the reschedule game a nil all draw will be the resulting outcome.

10. STATE CHAMPIONSHIPS

- 10.1 In conjunction with TJBL, teams must now qualify for the State Championships. The top 3 teams at the conclusion of the TJBL regular season will earn automatic entry based on their ladder position at the end of the regular season – not their final finishing position. Should any team not wish to take up their invitation, the fourth placed team in their respective TJBL division will be offered the opportunity, and so on until 9 (Championship) or 6 (Shield) have

been allocated. It is a requirement of teams entering the regional TJBL competitions that every effort will be made to enter their team, should they qualify, in State Championships.

Teams will be allocated to pools on the following basis:

Championship Division

Pool A

North Conference 1
South Conference 2
NW Conference 3

Pool B

South Conference 1
NW Conference 2
North Conference 3

Pool C

NW Conference 1
North Conference 2
South Conference 3

Shield Division

Pool A

NW Conference 1
Southern Conference 2
NW Conference 3

Pool B

Southern Conference 1
NW Conference 2
Southern Conference 3

Teams will only be able to enter in their current grade. Championship teams can only enter in the Championship division & Shield teams can only enter in the Shield division.

- 10.2 Where a CAM has Teams in both the Championship and Shield division of any age group at the State Championships, One Non-Core 6 Player may play for both teams (Championship and Shield) in one age group for the BTAS State Championships – where the schedule permits (no matches will be re-scheduled to accommodate players playing in 2 teams). Shield players can play in both Shield and Championship teams where the schedule permits.
- 10.3. Where a CAM only has a Shield team competing at State Champs, they can access a maximum of 1 (one) Non-Core 6 Championship player to supplement their playing numbers, up to a squad of 8. Championship players cannot be used to extend a squad to 9 or more players.
- 10.4 Should a player play in multiple age groups in the TJBL, the player is permitted to continue this through State Championships, provided they have played the required 50% plus 1 games in both age groups in the TJBL competition.
- 10.5 Should a Shield team not be able to list 7 players they can access one Non-Core 6 player from the direct age group below to supplement the team. Team should utilise options outlined in 10.2 and 10.3 before supplementing the team with a younger player.
- 10.6 A player who commences a game must complete that game before participating in any subsequent game. For the avoidance of doubt, a player must not move between overlapping games on different courts and participate in both games.

SECTION II – PLAYING CONDITIONS

11. PLAYING CONDITIONS

- 11.1 All TJBL games are played in accordance with the most recent version of FIBA Rules, as at the 1st January each calendar year. If FIBA update rules during competition, the new rules will not be adopted until the following year.

12. GAME SCALE - BALL SIZE & FREE THROW LINE

- 12.1 Ball sizes will be as follows:

BOYS

U12: Molten BG4000 size 5
U14: Molten BG4000 size 6
U16: Molten BG4000 size 7
U18: Molten BG4000 size 7

GIRLS

U12: Molten BG4000 size 5
U14: Molten BG4000 size 6
U16: Molten BG4000 size 6
U19: Molten BG4000 size 6

No other brand of basketball is to be used for Match play.

- 12.2 U12s are to adopt a closer FT line which is 1 foot (30cm) closer than regulation FT line.
- 12.3 U12s 3-point shots only count for 2 points.
- 12.4 If two three-point lines are present at any venue, the outside line should be used to rule if the shot attempt is worth three points.

13. MATCH TIMING

- 13.1 Timing rules are as follows for

CHAMPIONSHIP

U12: 4 x 8 min fully timed quarters. Full FIBA in the last 2 minutes of quarter 4 (clock stops after every whistle and basket made)

U14: 4 x 8 min fully timed quarters. Full FIBA in the last 2 minutes of quarter 4 (clock stops after every whistle and basket made)

U16: 4 x 10 min fully timed quarters. Full FIBA in the last 2 minutes of quarter 4 (clock stops after every whistle and basket made)

U18: 4 x 10 min fully timed quarters. Full FIBA in the last 2 minutes of quarter 4 (clock stops after every whistle and basket made)

SHIELD

U12 4 x 8 min quarters stopping only for timeouts/substitutions/free throws
Full FIBA in the last 2 minutes of quarter 4 if margin is 10 points or less (clock stops after every whistle and basket made)

U14 4 x 8 min quarters stopping only for timeouts/substitutions/free throws
Full FIBA in the last 2 minutes of quarter 4 if margin is 10 points or less (clock stops after every whistle and basket made)

U16 4 x 10 min quarters stopping only for timeouts/substitutions/free throws
Full FIBA in the last 2 minutes of quarter 4 if margin is 10 points or less (clock stops after every whistle and basket made)

U18 4 x 10 min quarters stopping only for timeouts/substitutions/free throws
Full FIBA in the last 2 minutes of quarter 4 if margin is 10 points or less (clock stops after every whistle and basket made)

- Five-minute warm-up will be provided (time permitting)

- Two-minute half time break; one minute quarter time breaks
 - Two timeouts allowed in first half; three timeouts allowed in second half
 - As per FIBA rules, a 24-second shot clock will be in operation in all age groups. A modified version will apply to U12 & U14 games whereby the shot clock does not start until the ball has crossed the half court.
- 13.2 Prior to the commencement of the game, Match Managers (in consultation with the relevant Coach and/or Team Manager) will be responsible for entering/nominating players into the BTAS Competition Management Platform team line-up on the Electronic Scoring Device. This responsibility is to be performed explicitly by Match Managers only. Any player, coach or team representative who loads games on BTAS Competition Management Platform without permission from the Match Manager or Competition Manager will be penalised with the deduction of one Premiership point.
- 13.3 TJBL games cannot commence unless both teams have a minimum of five players present, on-court and ready to play.
- 13.4 In the event that one team is not ready to play at the commencement of the game, the game clock will start, and the offending team will be penalised two match points every minute until that team is ready to commence play. If the offending team is not ready to play by the commencement of the second quarter, the offending team will be assigned a forfeit and the opposing team awarded a 20-0 win.
- 13.5 All players, coaches and team managers must possess active BTAS memberships and be registered to the relevant team ahead of tip-off. Players, coaches, and managers who have not completed their Player-To-Team registration must do so before playing. Use of the Fill-In Player function is forbidden and must not be used to assign players to teams. Use of the Fill-In Player function will result in the deduction of one premiership point per use.
- 13.6 Recommended eight players are nominated for each game. Up to ten players may be nominated for any one game. Players must be uniformly attired, sitting on the player's bench.
- 14. UNIFORMS**
- 14.1 Players must be uniformly dressed, including shorts. As per FIBA rules, players are permitted to wear the number 0, 00 and any number from 1 to 99. Penalties of 5 points per infringement may be applied for uniform issues as directed by the Match Manager.
- 14.2 In cases where there is a uniform clash, such as the same or similar primary colour, then Team A listed is required to wear an alternate singlet if possible.
- 14.3 Players are required to wear their approved CAM uniforms. CAMs must apply to BTAS for changes to playing uniforms and colour combinations. The following uniform rules apply in match play.
- 14.3.1 Under no circumstances can a T-shirt, regardless of style, be worn under a playing singlet. Players can apply for a medical exemption to BTAS but must provide medical documentation and explanation for review

- 14.3.2 Compression shorts, shirts, leggings long sleeve shirts are permitted, provided they are coloured black, white or the CAMs primary colour. All members of the team must be wearing the same-coloured compression wear
- 14.3.3 Religious wear is permitted, provided they are coloured black, white or the CAMs primary colour
- 14.3.4 Headbands and armbands may only be worn if the colour appears in the playing uniform and is a primary/dominant colour of the playing uniform.
- 14.4 Appropriate sponsorship only may be displayed on the playing gear.

15. DEFENSIVE PLAY & TACTICS

- 15.1 Zone defence is prohibited in the U12 and U14 age groups. Players must adhere to the principles of man-to-man defence and avoid guarding an area. Where necessary, the Match Manager may be asked to assess the style of defence. If a team is found to be playing a zone, the Match Manager will issue the offending coach with a warning. Where it is determined that an offending team is continuing to run a zone, the Match Manager will instruct the referee to impose a Technical Foul on the offending team.

SPECIFIC TO U12's

- 15.2 U12s – double teaming and crowding is not allowed.

Definition: Two or more defensive players guarding a single offensive player.

Consequences: If a coach and team continue to breach these rules, in the first instance the referee will provide a formal warning. If the tactics persist, the referee will allocate a technical foul to the offending coach. If the tactics persist further, the referee can allocate a second technical foul resulting in the coach's ejection from the game.

- 15.3 U12s – only player to player defence is allowed (not set defence). Definition: Each player is responsible for guarding and moving with one offensive player. This requires the defensive player to move according to the offensive player's movements with or without the ball.

The defensive player cannot be stationary in the keyway unless their offensive player is in the keyway.

If an offensive player with the ball advances past their defensive player, another defender may rotate to guard that offensive player.

- 15.4 U12s – player to player defence can be extended full court, however once a team has a lead of 15 or greater, they are not able to steal the ball in the backcourt.

16. MATCH COMPLETION

- 16.1 In the event of a draw, a three-minute overtime period will be played. Repeated until a result is achieved. FIBA timing rules apply in Overtime periods.
- 16.2 At the completion of the game, referees will be required to confirm the correct team line-up and score of the game with the relevant Match Manager.
- 16.3 Once the relevant Match Manager has confirmed the correct team line-up and score with the relevant referees, the Match Manager will be explicitly responsible for closing the game.

Any player, coach or team representative who closes games on BTAS Competition Management Platform without permission from the Match Manager or Competition Manager will be penalised with the deduction of one Premiership point.

- 16.4 At the conclusion of the final game, the Match Manager will be explicitly responsible for ending the BTAS Competition Management Platform scoring session. Any player, coach or team representative who ends a scoring session on BTAS Competition Management Platform without permission from the Match Manager or Competition Manager will be penalised with the deduction of one Premiership point.

17. TECHNICAL FOULS AND REPORTING

- 17.1 Match Managers are responsible for submitting the following reports:

- Report a player and/or coach for misconduct
- Report an injury and/or incident

- 17.2 All Incident and Misconduct reports must be submitted through BTAS Incident Report Form via the following link:

[Basketball Tasmania Incident/Injury Report Form](#)

- 17.3 Referees are required to penalise any player, coach or team official displaying obvious dissent and intimidating behaviour with a Technical Foul. Examples of such behaviour include:

- Continually disputing calls
- Excessive critical comments
- Offensive language, aggression and/or personal abuse

- 17.4 Whereby a player, coach or team official receives a second technical foul in the same game, the player/coach/team official will be automatically ejected from the match and must leave the playing venue.

- 17.5 Any offences deemed reportable by the match officials and/or Match Manager must be reported using the appropriate BTAS report form and in accordance with the BTAS Tribunal By-Laws.

SECTION III – GOVERNANCE

18. BASKETBALL TASMANIA INSURANCE COVER

- 18.1 Basketball Tasmania's standard insurance cover automatically extends to include all players and officials who are currently registered with a club or association (including travelling to and from). Any unregistered players will not be allowed to take the court. Any player found unregistered or having played under a different players name during a random audit of matches will cause their team to forfeit any match they have taken part in and can impact their ability to hold a BTAS membership.

19. COMPLAINTS AND/OR DISPUTES

- 19.1 Whereby a complaint and/or dispute arises, individuals involved are strongly encouraged to seek consultation with the relevant Match Manager.
- 19.2 Any reportable offence, or injury/incident, during any match, are to be reported to the Match Manager and subsequently submitted via the Game Day Portal within 24 hours of the conclusion of the final game of the day's fixture.
- 19.3 All complaints and disputes (including misconduct and behavioural reports) are to be either:
- Reported to the Match Manager and subsequently submitted to BTAS via the Game Day Portal within 24 hours of the conclusion of the final game of the day's fixture, or;
 - Reported to CAM Presidents, or Secretaries, and subsequently submitted to BTAS via the Game Day Portal within 24 hours of the conclusion of the final game of the day's fixture.
- 19.4 Where necessary, BTAS, in collaboration with the RCBLC, will determine the result of appeals and exceptional circumstances.

20. DECISIONS WHEN THESE RULES ARE SILENT OR UNCLEAR

- 20.1 If these rules are silent on a matter arising in relation to any competition Basketball Tasmania may refer the issue to the RCBLC to decide how the matter is to be dealt with.
- 20.2 If these rules are uncertain, then Basketball Tasmania may decide about how the uncertainty is to be resolved.
- 20.3 Those decisions are binding on everyone who is bound by these rules. The binding decision made is final and specific to the unique circumstances that were presented at the time of the decision being made. These decisions do not set a precedent for future decisions.

21. PENALTIES

The By-Laws for the TJBL are intended to provide clarity for CAMs regarding the formation, entering and participation of their teams across the course of the season. BTAS does not have or invest the resources required to monitor compliance with every By-Law contained herein. It is the responsibility of CAMs to ensure their teams are entered in compliance with these By-Laws. Additionally, as per the BTAS Constitution, one condition of affiliation with BTAS is the ongoing responsibility of CAMs to act "in good faith". Any efforts to deliberately pursue an agenda of non-compliance, efforts to undermine or disregard these By-Laws, will be considered NOT "in good faith" and could risk the CAMs ongoing affiliation with BTAS, and therefore access to BTAS competitions and programs.

Outside of this overarching responsibility, the BTAS Tribunal has the following authority as per the BTAS Model Tribunal By-Laws:

“The Tribunal shall have power to suspend, disqualify, reprimand, fine, bond, ban or otherwise deal with any person involved with basketball and / or the Organising Body (including, but not limited to players, coaches, teams, clubs, officials, or spectators) in accordance with this By-law, regarding any incident arising from an activity conducted by an Organising Body. The incident may have occurred before, during or after the conduct of the activity, within the confines of the stadium, activity venue or its immediate surrounds, or elsewhere, including online and within social media networks, if directly related to a basketball activity of any sort.”